SKIM Phase A: Simulation/Model synergies

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What kind of simulation are we talking about ?

(1/3)

End-to-end simulator: "deep" simulator meant for performance studies.

SEEPS (ESA) & RSSS (IFREMER)



The prototype processing chain is also implemented to assess the full chain

What kind of simulation are we talking about ? (2/3)



What kind of simulation are we talking about ? (3/3)

- Need for the highest respresentativity of the instrument + orbit + attitude
- Need for a correct representation of the surface (w.r.t its interaction with the EM radar waves)
- Need to produce raw data (L0) as it is the first input of the processing chains

These combined needs imply very high computationnal cost.

SEEPS is not design to produce data on full orbit: simulations are restricted to few ten of seconds of data. Above these times, SKIMulator is the good tool (L. Gaultier)

Link between "deep" and "light" simulators: noise and bias will be derived from SEEPS simulation, if needed the models used in SKIMulator can be updated consequently.

What kind of model are we talking about ? (1/2)

Basis: Model from Nouguier et al., 2018. "Sea surface kinematics from near-nadir radar measurements"

- Assess the concept of the mission
- Gives clues for the best instrument configuration (incidence angle...)
- Gives a bias and noise model given an input directionnal wave spectrum

 \rightarrow thus deal with what is identified to be the main bias contributor

What kind of model are we talking about ?

The basis is good, still, extra work should be done

- Add the instrument effects (antenna pattern, satelllite velocity, ...)
 - Merge the "scientific" error model and the "engineer" error model (provided by the instrument designer, TAS)
 - Special care of the radar slant-range sampling*: yet not caught by the scientific/engineer error models
- Modelize the effects of estimators on errors
 - eg. Zrnic 1977, for the pulse pair estimator
- At best, break the Gaussian assumptions for the surface.

* SAR: range bunching, SWOT: surfboard effect

(2/2)

Simulation/model: different approximations involved

Model/simulation approximation and hypothesis should be chosen independently.

- <u>Simulation</u>: change continuous integrals into finite sums, thus dealing with cut-off issues,
 - driven by the need for reasonable computation time and memory
- Model: approximated instrument and acquisition representation
 - use of an exponential antenna pattern shape and range PTR (e.g. Brown, 1977)
 - driven by the easy use of exponentials in integrals.

Synergies

Comparing the SEEPS simulated data moments with moments from model.

<u>Model \rightarrow simulation</u>

Validation of the correct representativity of the simulated signal: typical approach for E2E simulator validation during phase A (e.g. S-3, SWOT).

Note that the model has been compared to real data thus linking simulation to real data.

<u>Simulation → Model</u>

Model can be used to design inversion functions.

Some effects are not considered (secondary lobes in PTR,...): quantify what we have missed. Should we fight to add them in the model ?

Alert us on possible omissions in the model.

Synergies: an exemple



At the time of EE9 proposal

- Red stars : simulation estimates. (from an early version of SEEPS)
- **Dotted** black line : Error Model from TAS

At along track: who is wrong ? Are the simulator choices for implementation wrong ?

Synergies: an exemple



• Solid black line : error from updated Nouguier Model (*early version*)

<u>Conclusions</u>: model used was uncorrect w.r.t. the simulations frame. **Gain confidence in simulations: important because results shown for EE9 final selection should be trustfull.** Plus, we outline the need for a specific processing